

Bambiland

Sound Cue List

As of: 8/25/24

Judy K. Joliffe Theatre

Director: Marissa Harrington

Sound Designer: Emma Pegouske

Cue #	Pg	Effect	Music/Recorded Line	Placement	Notes
1	4	Charly's Ringtone		Before Grandma Celeste dances	
2	4	Charly's Ringtone OUT/Phone Vibration	Ringtone (Synth Keyboard) - KEDR Audio	After the first ring or two	
3	4	Djembe Drum Beat		As Grandma Celeste enters and dances	
4	4	Djembe Drum Beat FADE DOWN		As Grandma Celeste and Nic talk	Music continues under their dialogue
5	5	Offbeat Djembe Drum Beat		As Charly enters	Slowly replaces the original Drum beat
6	6	Djembe Drum Beat OUT		As Scene 1 blacks out	
7	7	City Soundscape/Calm Music	466095-Pad 2 - 344 Audio	As Scene 2 begins	City soundscape fades down as the music fades in
8	7	Charly's Ringtone	Ringtone (Synth Keyboard) - KEDR Audio	As Nic runs	Repeats twice and is faded out by Nic silencing her phone
9	7	Default Apple Ringtone		As Nic runs	Stopped by Nic answering the phone
10	7	Voice-Over	Phil: "Mute the goddamn phone. I told you I don't want breath in my ear."		
11	13	iPhone End Call noise		As Phil hangs up	
12	14	Driven Music	466101-Pad 8 - 344 Audio	As Nic starts running again	
13	14	City Soundscape and Driven Music OUT/Airplane taking off		As Scene 2 blacks out	
14	16	Default Apple Ringtone		As Nic lists names of homeowners	Stopped by Nic answering the phone
15	19	iPhone End Call noise		As Nic hangs up	
16	19	Default Apple Ringtone		Right after Nic hangs up	Stopped by Nic answering the phone
17	20	iPhone End Call noise		As Phil hangs up	

18	24	Default Apple Ringtone		Interrupts Everetts line, "Sorry, I know..."	Stopped by Nic silencing the phone
19	25	Default Apple Ringtone		Interrupts Nic's line, "Maybe if I could just speak..."	Stopped by Nic silencing the phone
20	27	Water flowing/Talking Drum Beat		As Scene 5 starts	
21	27	Voice-Over	"Grandma Celeste: One body We are. Like water."		
22	27	Talking Drums FADE UP		As Charly and Grandma Celeste make waves	
23	28	Talking Drums FADE DOWN/Water Flowing OUT		As the waves break	Talking drums fade out as the lights fade out
24	29	Leaves Rustling/City Soundscape	Take Money to Make Money - Stretch Money	As Scene 6 starts	
25	29	Twig Snap/Leaves Rustling		As Nic catches her breath	
26	38	iPhone Phone Dial		As Nic calls Phil	
27	40	iPhone End Call noise		As Phil hangs up	
28	56	Door Banging		As Charly bangs on the door	Done on Stage
29	69	Voice-Over	"Attention library patrons, this branch is closing in fifteen minutes. Please make final selections and prepare to exit."	As Scene 10 starts	
30		Voice-Over	"Attention library patrons, this branch is closing in five minutes. Please make final selections and prepare to exit."		
31	74	Bee Buzzing		As Nic listens to the hive	
32	75	Charly's Ringtone	Ringtone (Synth Keyboard) - KEDR Audio	As Charly calls	Stopped by Nic silencing the phone
33	79	Default Apple Ringtone		As Phil calls	Stopped by Nic answering the phone
34	81	iPhone End Call noise		As Nic hangs up	
35	84	Djembe Drum Beat		As Scene 12 starts	
36	84	Djemebe Drum Beat FADE UP		As Nic gets encircled by the dancers	
37	86	Djemebe Drum Beat OUT		After Nic finds Grandma Celeste	

38	87	Calming Music	466095-Pad 2 - 344 Audio	As Nic turns on some music	
39	87	Shower Knobs/Shower water		After Nic leaves the stage	Fades out before Nic comes back on stage
40	87	iPhone Phone Dial		As Nic call Phil	
41	91	iPhone End Call noise		As Phil hangs up	
42	92	iPhone Phone Dial		As Nic calls Carmen	
43	92	Djembe Drum Beat		As Nic talks to Carmen	Fades in slowly as Nic's voice fades away
44	92	Pages printing		After Nic types on her computer again	Stops after Nic finishes getting dressed
45	92	City Soundscape		As Nic runs through the city	
46	92	City Soundscape OUT/Djembe Drum beat OUT		As Charly answers the door	
47	98	Bush/Leaves Rustling		Before Nic can answer Everett	